

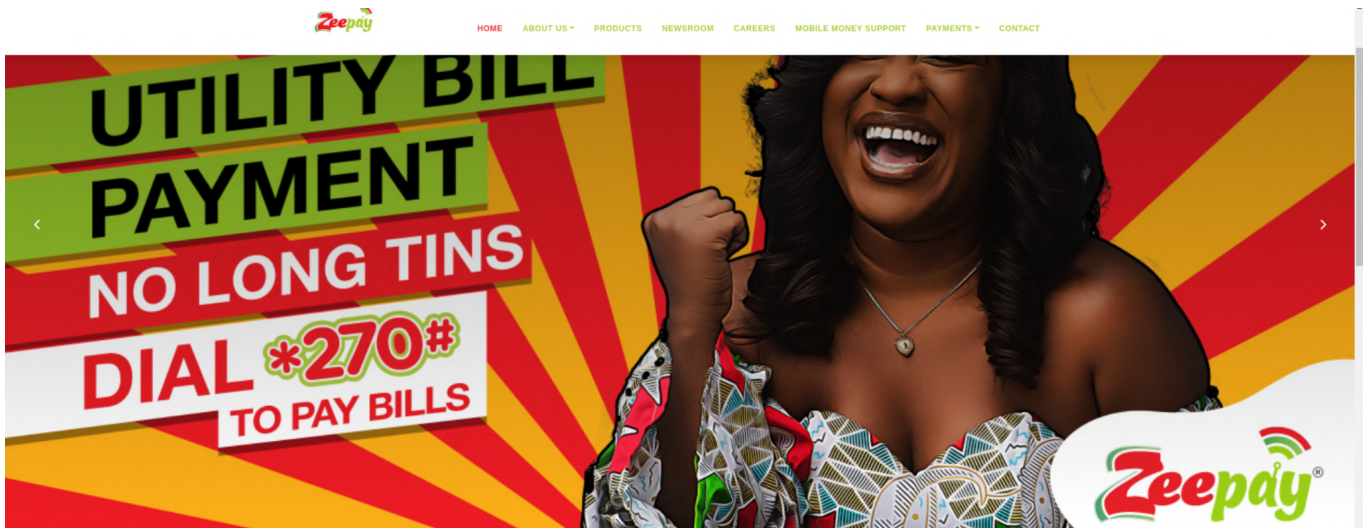
Most Recent Projects (Work)

- **Multi Country Payment Gateway Processor.** Consists of multiple Integrations of systems across the globe from companies such as Ria, MoneyGram, Terrapay, Remitly, Software Group, Verifone, VISA, Mastercard, MTN, Airtel, Vodafone, Twilio, Infobip, Apple Pay, Ecobank, Enterprise, Zamtel and others. Platform supports termination of remittance and payments processing by partner clients globally. Dashboard is built with Vue3 and supports analytical tools, API key management, user management, transactions monitoring among others. Backend is built in PHP Laravel leveraging event sourcing and CQRS patterns with storage ends in Redis, MySQL, and Meilisearch for fast transaction queries. The backend is a microservices architecture deployed on Amazon Web Services. The API is structured to be simple; to allow clients to send or take payments with a simplified API. API follows the OpenAPI (Swagger) and oAuth standards.

<https://enterprise.digitaltermination.com/>

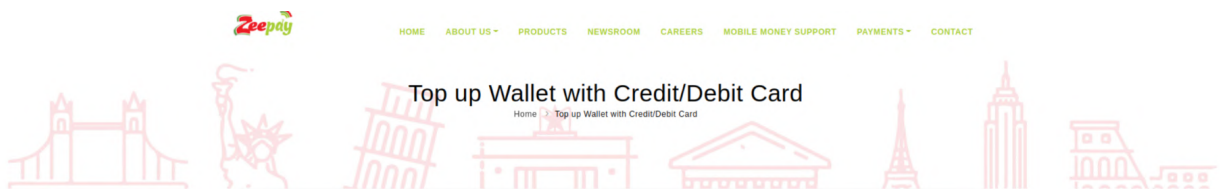
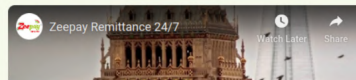
- **Zeepay Website**

Website built with VueJS frontend and PHP backend with in-built page analytics. The website also supports performing financial transactions such as buying gift cards and topping up mobile wallets using VISA or MasterCard. All integrations and payment processing are built internally leveraging PHP, MySQL, Cloud native solutions and other performant enhancement tools. <https://myzeepay.com>



Who are we?

Zeepay is the fastest growing fintech focusing on digital rails to connect digital assets such as mobile money, Wallets, Cards, ATMs, Bank Accounts and Digital Tokens to International Money Transfer



Wallet Top Up

Top Up your own Zeepay wallet from your Credit/Debit Card.

Note: Card Top Ups Attract a 2% Charge Per Transaction and are for self-topups

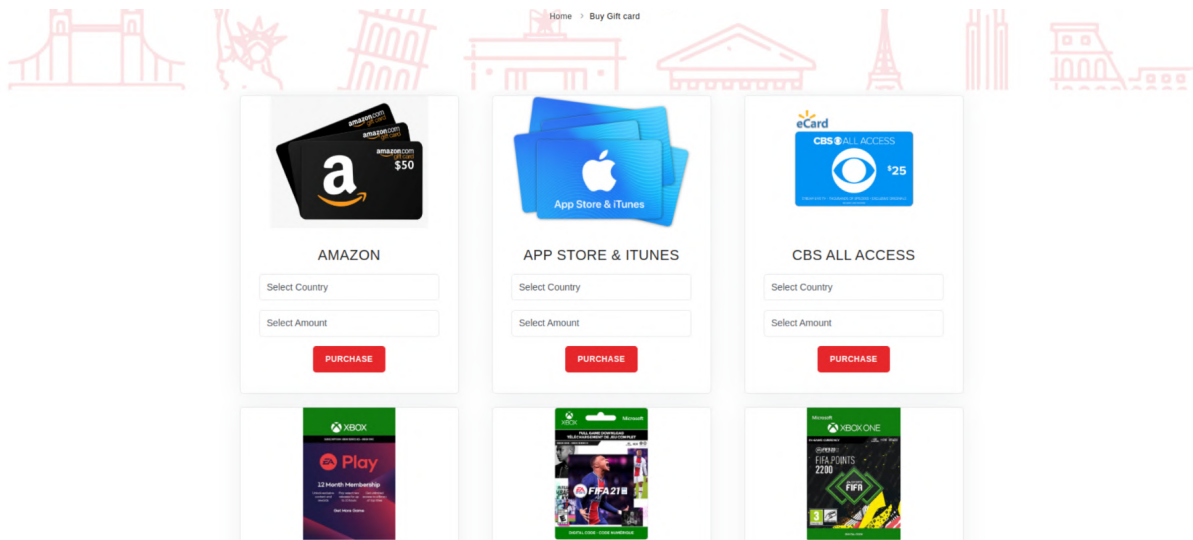
Amount (GHS)

Zeepay Wallet Number

Email

Residential Address

ZIP Code



- **USSD/WhatsApp Mobile Money Application**

Application for mobile money wallets in Ghana, Barbados, Zambia, Côte D'ivoire, UK to allow customers to sign up for wallets, perform transactions, buy airtime, gift cards, insurance products and perform other account management functions. Application is purely backend with a PHP interface layer between the USSD/WhatsApp clients. Beneath the PHP layer is a core distributed system built as NodeJS microservices for scalability to support 1 million+ active users and about

Send Money



10000 transactions a second.



● **MoneyGram Directed Receives and Directed Send**

Product built on top of the mobile money infrastructure to allow users to send money and receive remittances into wallets through MoneyGram on any type of phone and without the need for internet services. The goal is to remove the need for visiting banks especially in rural areas. Application is built using PHP, Reds, MySQL and MoneyGram core APIs to build a personalized experience that dynamically presents different screens based on the user and what information is required to perform a transaction. Background jobs run to facilitate receipt generation and notifications



Dial shortcode

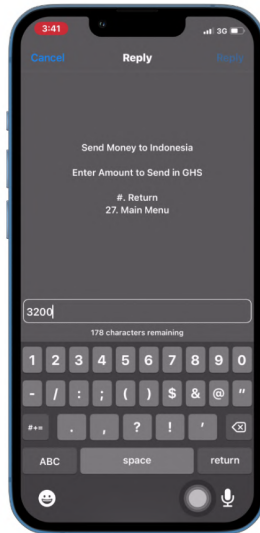
Select option 2

Select option 7

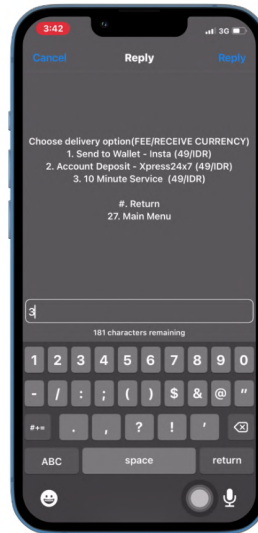
Authorize with pin



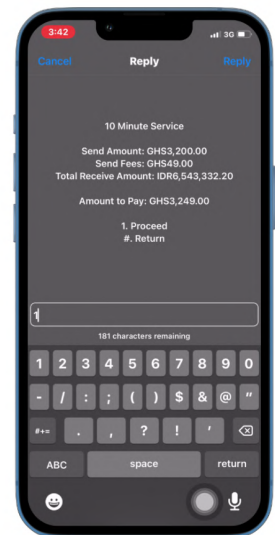
Enter destination country



Enter amount



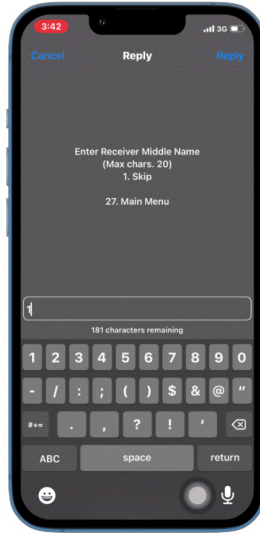
Select how receiver gets funds



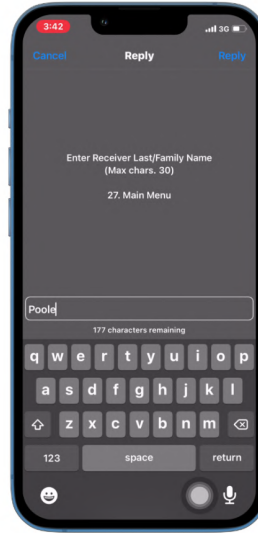
Confirm fee with selected option



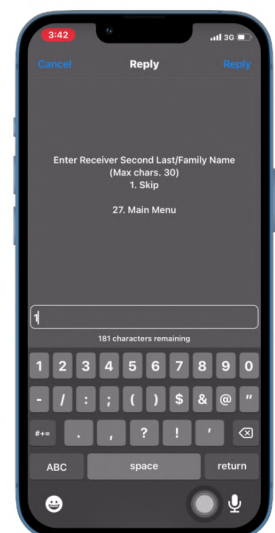
Enter receiver's first name



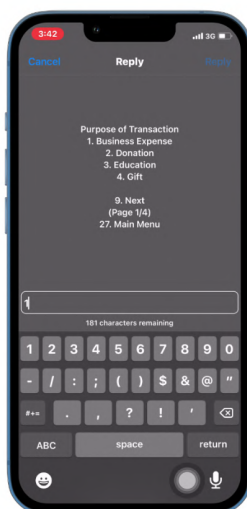
Enter receiver's middle name



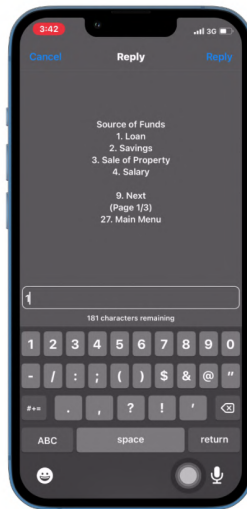
Enter receiver's last name



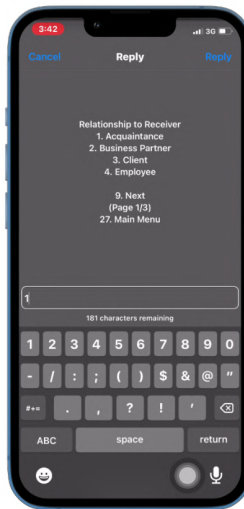
Enter receiver's second last name



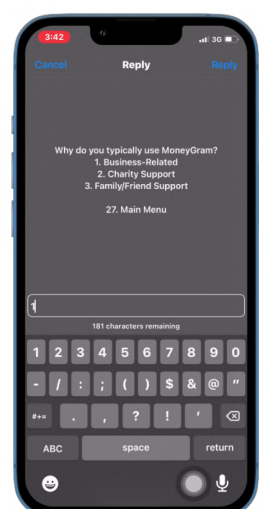
Select purpose of transaction



Select source of funds



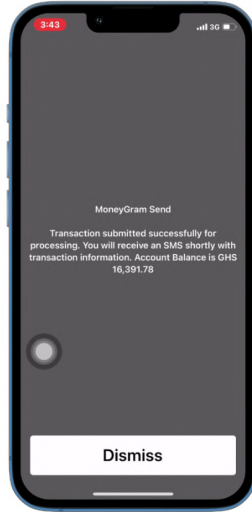
Select relationship to receiver



Select MG intended use of services



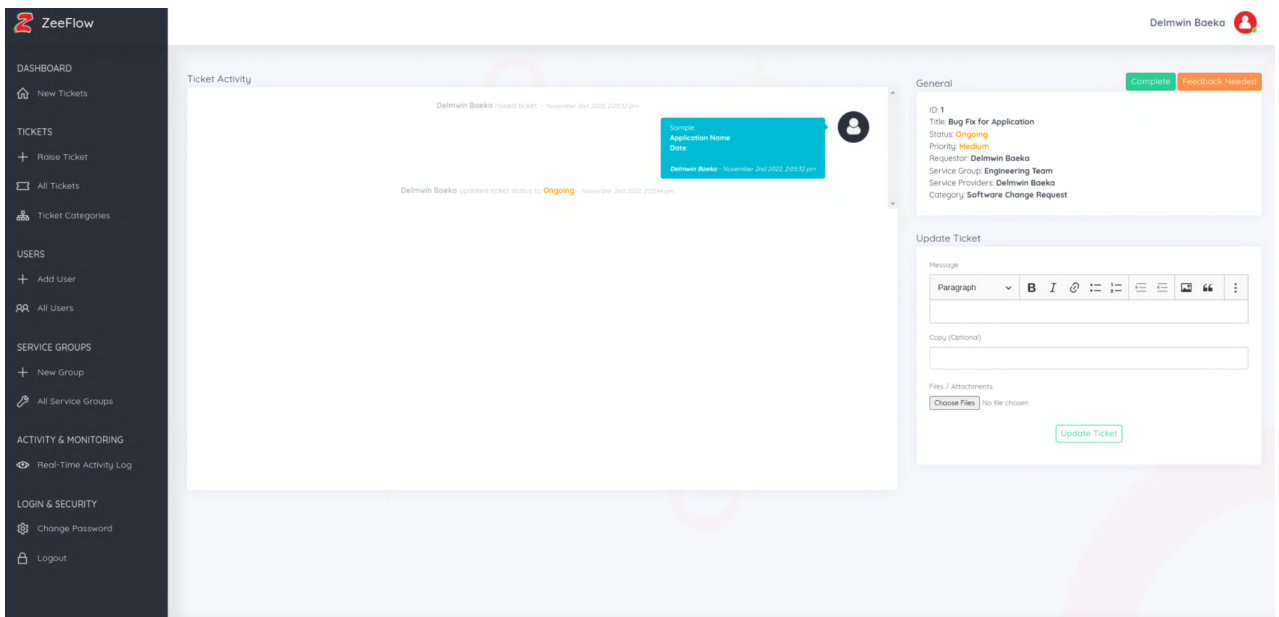
Confirm transaction details and send

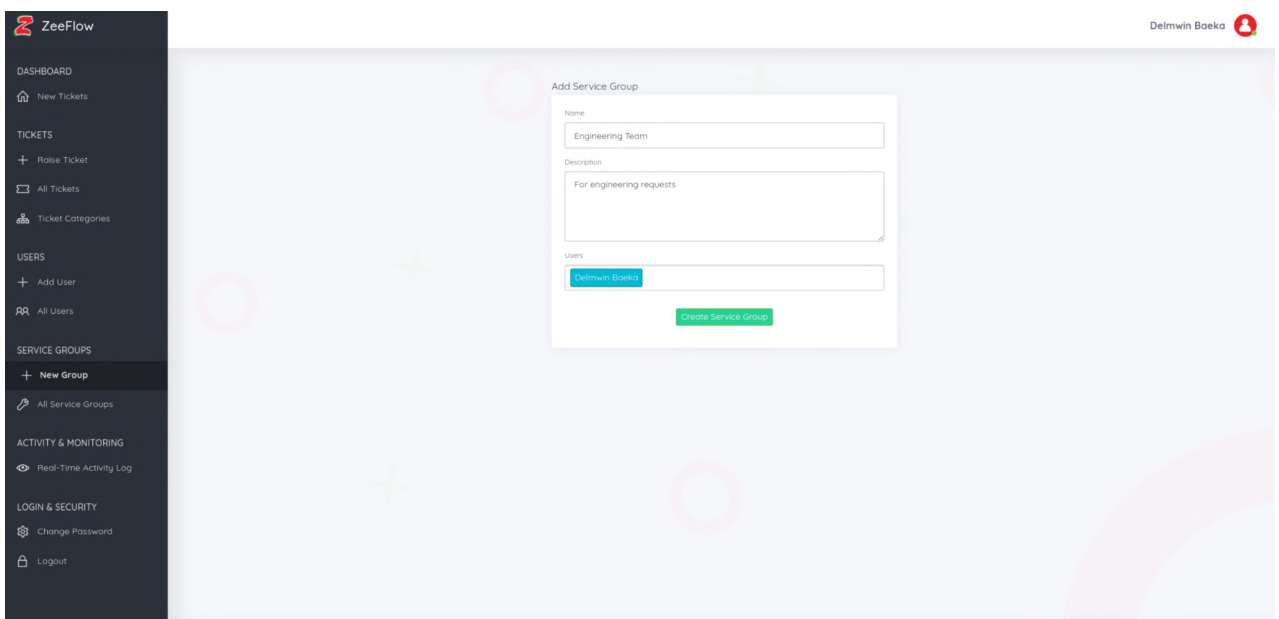
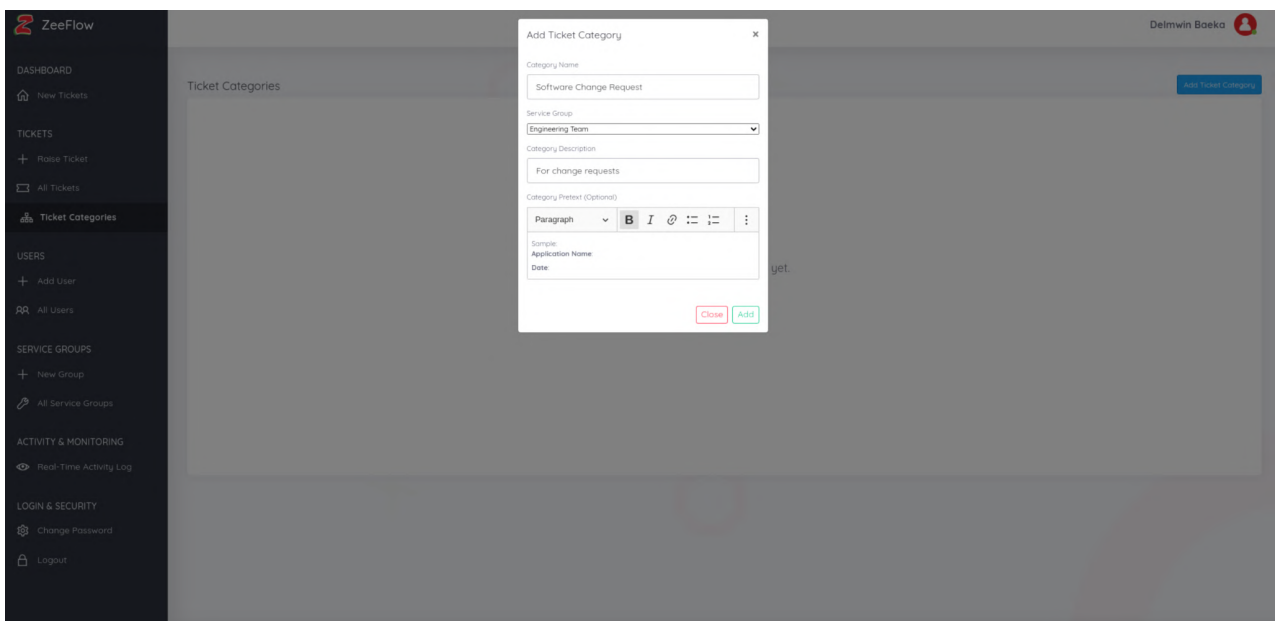
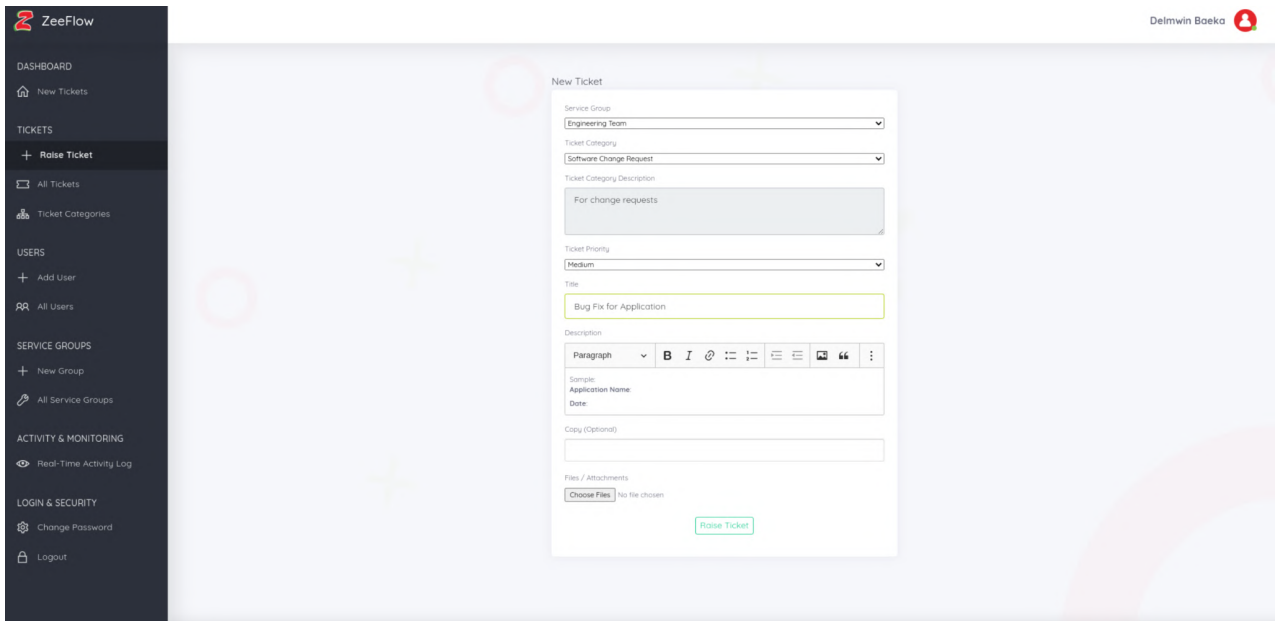


Confirmation screen

- **Zeeflow - Ticketing system**

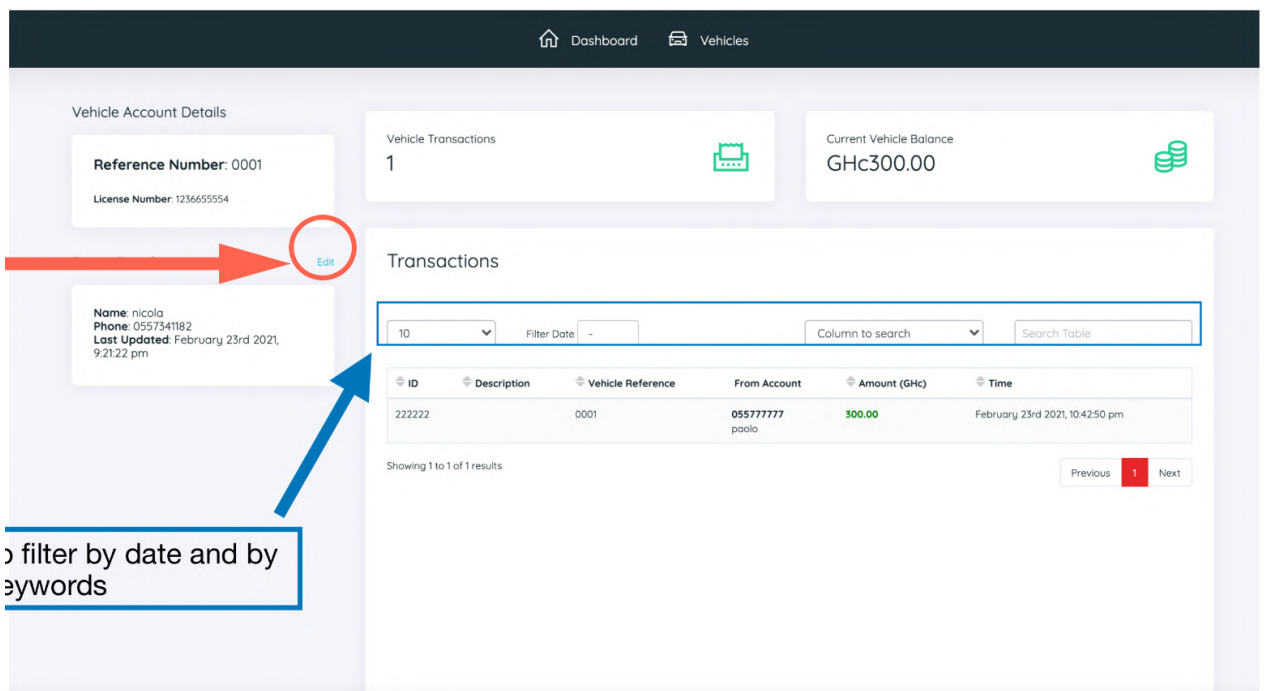
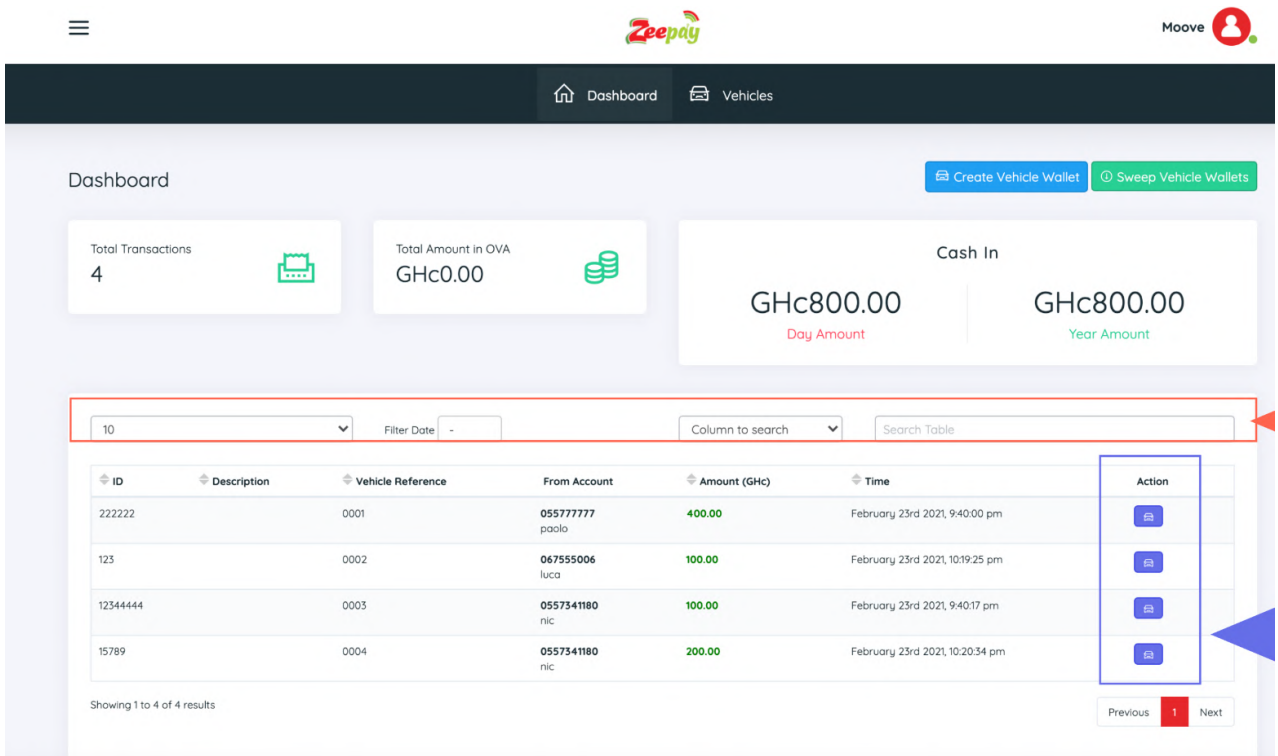
Fully functional ticketing system application built with Laravel, VueJs and MySQL stack for making tickets, resolving tickets and assigning tickets. Supports third party integrations such as Zendesk and Twilio.





- **Zeerides**
Application built for ride sharing platforms to assign wallets to vehicles for receiving payments

from bank accounts and mobile money wallets during rides and for managing driver payments and automatic scheduled sweeps of funds into the account pool. Dashboard is built in VueJS



- **Zeeagent**

Agency banking platform built in Laravel for performing cash to wallet transactions and remittance withdrawals at banks. Application is used by banks in Ghana, Zimbabwe, and Zambia

Projects (Other)

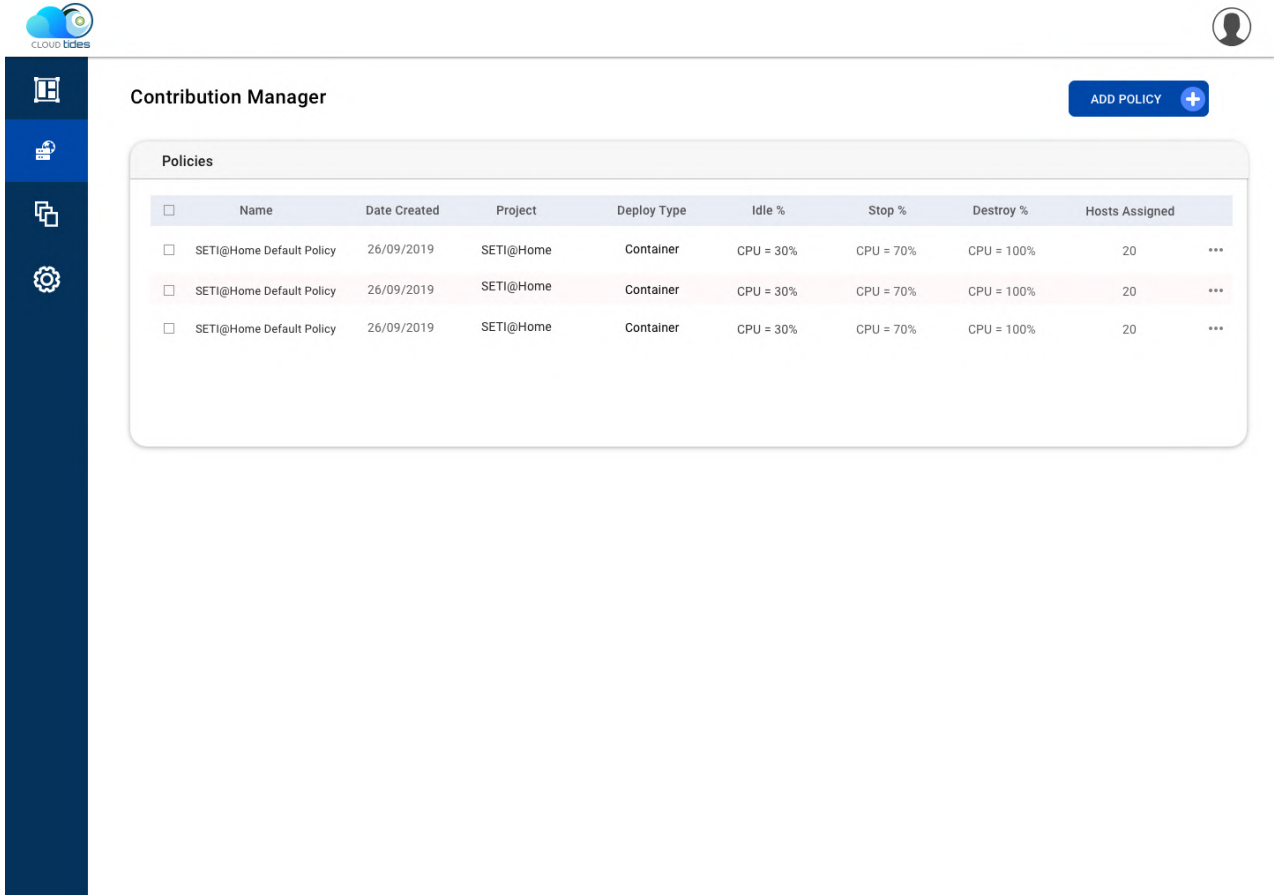
Project Tides (VMware) – Elastic Platform on Idle Cloud Resources

Open-source project to donate private enterprise cloud resources (<https://github.com/ji-it/CloudTides>)

Project paper here: [Project Wiki and Design](#)

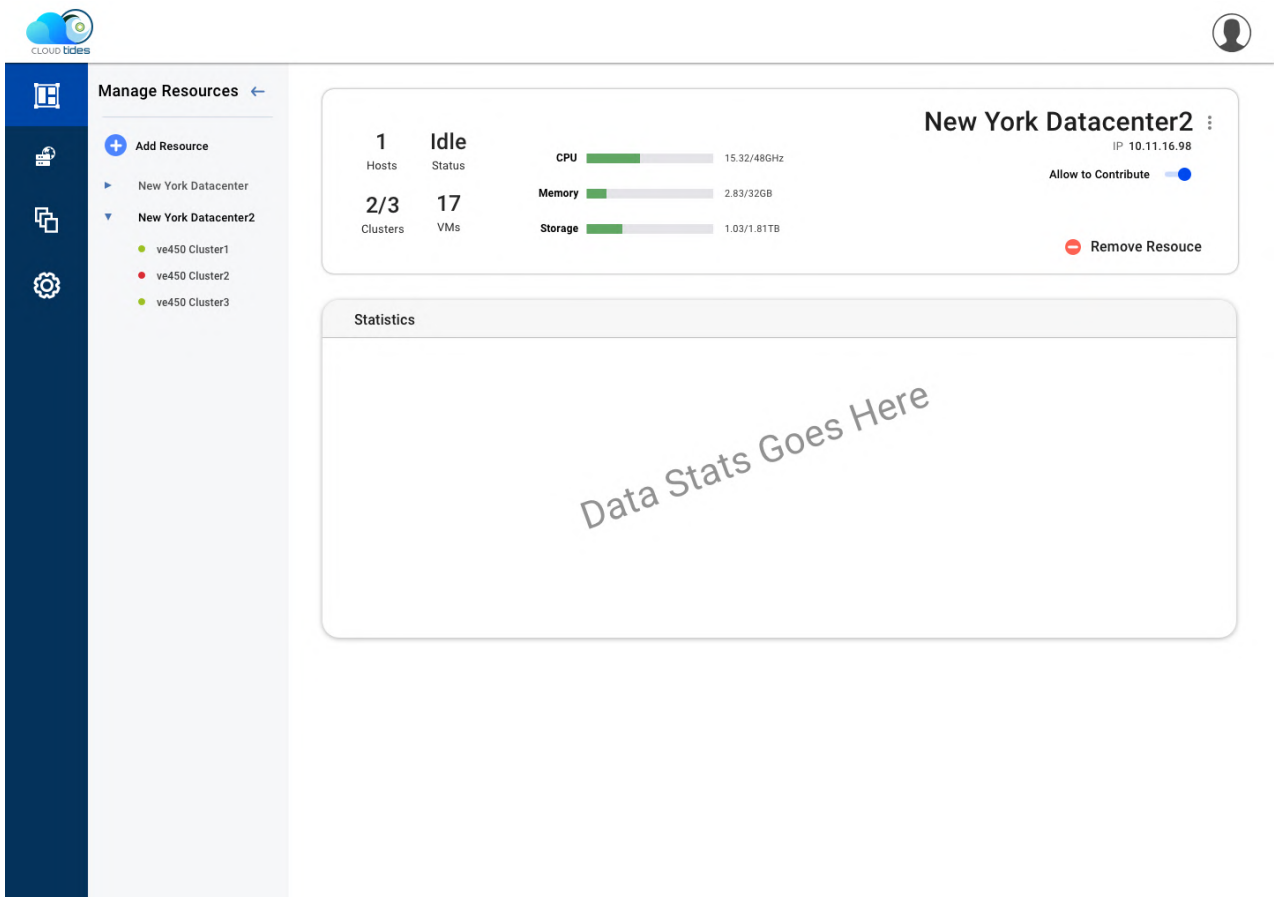
Developed a tool using ReactJS frontend, Django/Golang backend and k8s to monitor vSphere cloud resources usage and dynamically donate resources to public volunteer computing through BOINC.

Currently supporting development with the VMware team to extend tools for Folding@Home towards finding COVID-19 solutions.



The screenshot shows the 'Contribution Manager' interface. At the top left is the 'CLOUD tides' logo. A dark blue sidebar on the left contains icons for home, list, map, and settings. The main content area is titled 'Contribution Manager' and includes an 'ADD POLICY +' button. Below this is a 'Policies' section with a table listing three policies.

<input type="checkbox"/>	Name	Date Created	Project	Deploy Type	Idle %	Stop %	Destroy %	Hosts Assigned	
<input type="checkbox"/>	SETI@Home Default Policy	26/09/2019	SETI@Home	Container	CPU = 30%	CPU = 70%	CPU = 100%	20	...
<input type="checkbox"/>	SETI@Home Default Policy	26/09/2019	SETI@Home	Container	CPU = 30%	CPU = 70%	CPU = 100%	20	...
<input type="checkbox"/>	SETI@Home Default Policy	26/09/2019	SETI@Home	Container	CPU = 30%	CPU = 70%	CPU = 100%	20	...



The screenshot shows the 'Manage Resources' interface. At the top left is the 'CLOUD tides' logo. A dark blue sidebar on the left contains icons for home, list, map, and settings. The main content area is titled 'Manage Resources' and includes an 'Add Resource' button. Below this is a list of resources, including 'New York Datacenter' and 'New York Datacenter2'. The 'New York Datacenter2' resource is expanded, showing its status as 'Idle' and various resource usage metrics.

1 Idle
Hosts Status

2/3 17
Clusters VMs

CPU 15.32/48GHz
Memory 2.83/32GB
Storage 1.03/1.81TB

New York Datacenter2 :
IP 10.11.16.98
Allow to Contribute
Remove Resource

Statistics

Data Stats Goes Here



Dashboard

- Overview
- Manage Resources

Resources

60% used

208 hosts
429 VMs
20 idle

Contribution

\$1000 /day

\$100,000 /month

Power

10 kWh

60% contributions

Workloads

400 jobs contributed

30 running | 4 suspended
70 resources used

65.06% completed

Resources

Search resource name

<input type="checkbox"/>	Name	Status	IP Address	CPU	RAM	Disk	Jobs Done	Project	Active
<input type="checkbox"/>	New York Dat...	Idle	192.168.10.1	60% ↓	6/10GB ↑	10/25GB ↑	20	SETI@home	●
<input type="checkbox"/>	LA Databa...	Busy	192.168.10.1	60% ↑	6/10GB ↑	10/25GB ↑	20	SETI@home	●
<input type="checkbox"/>	Old York Dat..	Contributing	192.168.10.1	60% ↑	6/10GB ↑	10/25GB ↑	20	SETI@home	●



Template Manager

+ Add from Datastore x Delete Rename

<input type="checkbox"/>	Name	Date Added	Guest OS	Compatibility	Provisioned Space	Memory Size
<input type="checkbox"/>	kube-1107	26/09/2019	Ubuntu Linux (64-bit)	ESXI 6.5 and later (VM ...	34.2 GB	1 GB
<input type="checkbox"/>	kube-1107	26/09/2019	Ubuntu Linux (64-bit)	ESXI 6.5 and later (VM ...	34.2 GB	1 GB

Summary

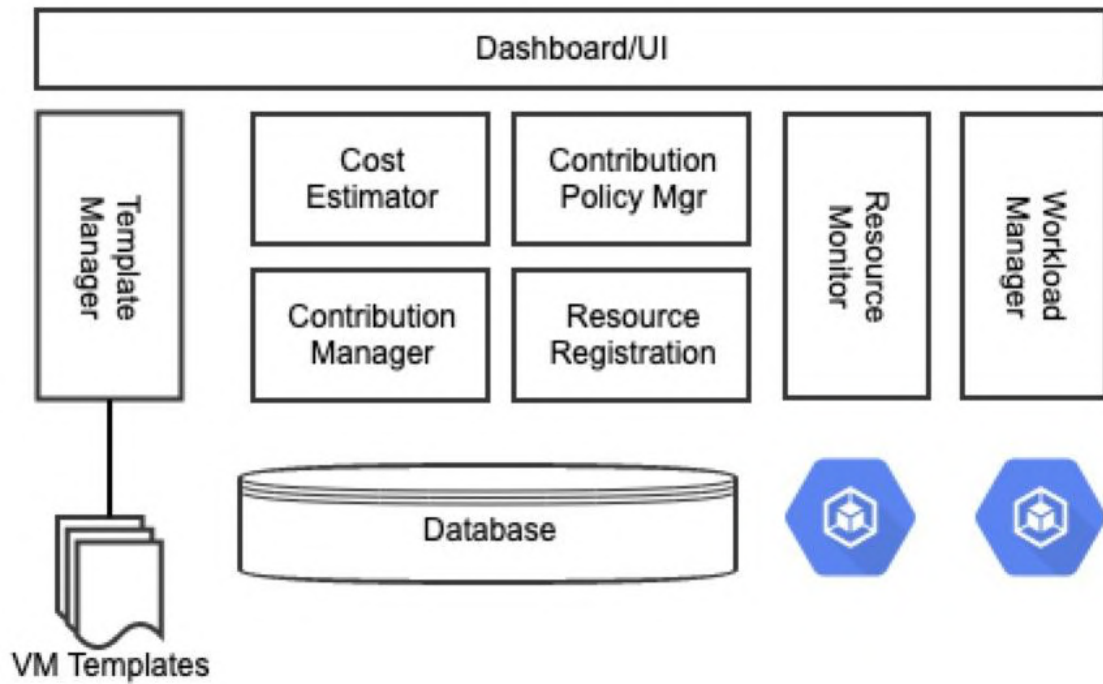
Ubuntu Linux (64-bit)
ESXI 6.5 and later (VM version 13)
VMware Tools: None
Host: 10.11.10.110

VM Hardware

2 CPU	1024 MB Memory	16 GB HDD1
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VLAN 55 **Disconnected**
Network Adapter 1 CD/DVD Drive

4 MB Video Card



GeekOS x86 Kernel

Tiny operating system kernel for x86 PCs running on Qemu.

Extended operating system using Assembly code and C to implement forking, virtual memory, file systems, synchronization..

<https://github.com/dbaeka/geekos>

Tethi: Task Manager Program in ARM Assembly and C

Custom timer-based task manager for ARM Cortex-M Processor

Programmed the STM32L476 Discovery board to run GPIO, ADC, DAC, SPI, I2C and timer control functions in a custom task manager environment.

Movie Data Visualization Tool in ReactJS

Web-based tool for visualizing movie data with filter interaction control

Demo: <https://dbaeka.github.io>

Built a fast rendering visualization tool for movies using ReactJS.

while being able to see the distribution of where the movie data is. The user can toggle between gross and year which updates the screen instantly.

Posters were chosen because it is the most natural way users interact with movies in a list. Bar charts were chosen to show distribution of movies over the selected categories.

Movies could have been organised by category as grouped bubbles based on an ordinal category like genre rather than positional in an order. The same bubbles could be made interactive to show posters when hovered on.

This choice of interaction would require a huge estate to visualize data clearly as bubbles within the same category might be crowded. Also most movies have more than one genre and it would be difficult to discriminate which category to place them in. Repeated visuals will detract from the goal of being able to search for a movie based on selected criteria.

Overview of Development Process

Processing Data

The data sourced from Kaggle lacked the poster links, so a web scraper was written in Python to find the posters from the page html given the IMDb links in the original dataset. The poster links were appended as a column in the csv data.

Web Page Development

The website is built using **ReactJS** with reactstrap as the main library for views. D3.js is the tool used to process the csv data and render the visualizations.

Visualisation Development

Due to ReactJS's interaction with a Virtual DOM, a different approach rather than using D3's DOM interaction was used. The SVG elements were generated as strings using Javascript functions and injected into the Virtual DOM on render changes.

Each bar chart was drawn using svg rects and the data and scales processed using D3. For the year distribution an Ordinal scale was used and a Linear scale was used for the gross distribution. Most of the development time was spent calibrating the sliders to fit and model the steps of change over the underlying distribution visuals. Coordinated interaction between all the visualizations and the selectors was

SELECTION FILTER

Select category to filter (choose one radio button)

Year
 Gross (US\$)
 IMDb Score
 Facebook Likes

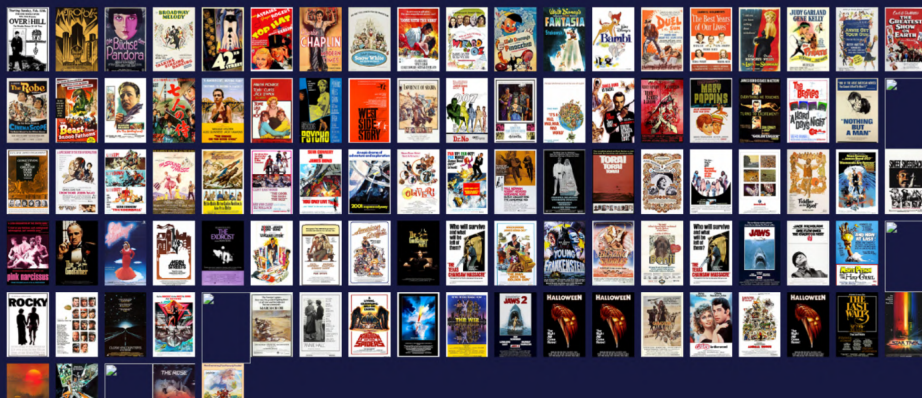
SELECTION SLIDER

Movies per selected category (drag to select interval)



Show (min: 20, max: 100) pages in order

Reset Filters



UMD Latency Research Website Tool (Flask)

Tool for analyzing how users respond to latency when doing visual search with panning and zooming.

(<https://github.com/dbaeka/UMD-Latency-Research>)

Designed visual tracking tool in Python which is scalable and synthesizes user interactions for latency analysis.